

Patrick Byrne

Production Design and Art Direction for Film, Tv and Theatre

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Objective

Dublin-based versatile Production Designer and recent graduate of the Institute of Art and Technology. I have a huge passion for storytelling and inspiring people through the mediums of art and design. Exceptional work ethic, highly motivated and dedicated team player who works well in team-based environments. Through both my work experience and education to date, I have developed a valuable and transferable set of skills such as AutoCAD 3+ years experience, drafting and building in 2D/3D, Model making, and Scenic painting.

Education

BA [HONS] DESIGN FOR STAGE + SCREEN - PRODUCTION DESIGN | 2018 - 2022 | INSTITUTE OF ART DESIGN AND TECHNOLOGY

- **MODULES:** Technical Skills Studies, Critical and Cultural Studies, Business + Entrepreneurship
- 4TH Year Major Design Project – ‘The Children’s Hour’ by Lillian Hellman
- 4TH Year Minor Design Project – ‘Mr. Jekyll and Mr. Hyde’ Adapted by David Edgar.

[LEVEL 6] PLC - PORTFOLIO PREPARATION | 2017 – 2018 | GOREY SCHOOL OF ART

- **MODULES:** Drawing, Sculpture, Combined Materials, Printmaking, Collage Techniques, Communications.

Personal Skills:

Team player, hard-Working
Problem solver, self-motivated
Great communicator, active listener
Great organisation skills, quick learner
Time management, reliable

Training Courses

Manual Handling
Fire Safety
GDPR

Technical Skills:

- **AUTOCAD:** 3+ years experienced building and drafting 2D and 3D models, rendering in 3D, creating construction drawings and floor plans and printing plans in A1 and A2 using a plotter machine.
- **Model Making and Scenic Painting:** Experienced building 3D 1:25 and 1:50 scale models and painting using various materials and techniques to create detailed textures and patterns.
- **Microsoft Office:** Experienced using Excel, Word, Powerpoint to compose Script breakdowns, Scheduling, Purchase orders and to Present Conceptual ideas.
- **Laser-Cutting:** Experienced creating 1:1, 1:25 and 1:50 accurate scale models and floor plan and elevations of set locations, furniture and props.
- **Adobe Suite:** Experienced using photoshop and illustrator to create graphics, and to help demonstrate ideas.
- **Sketch up:** Experienced
- **Prop Sourcing/Buying:** Experienced

EXPERIENCE

‘Christmas in Notting Hill’ | Hallmark Production | Director - Ali Libert

· **ROLE - TRAINEE ART DIRECTOR**

‘Der Irland-Krimi’ - (Irish Crime) | Good friends Filmproduktions GmbH | Director - Matthias Tiefenbacher (2022)

· **ROLE - TRAINEE ART DIRECTOR**

‘Workout’ Music Video – SONY UK | Director - Lewis Carter | (2022)

· **ROLE - PRODUCTION DESIGNER**

‘You’ve Ruined Everything’ Short Film | Director - Luke McGuinness | (2022)

· **ROLE - PRODUCTION DESIGNER**

‘I saw Myself Dead’ Short Film | Director - Rory Fitzpatrick | (2022)

· **ROLE – PRODUCTION DESIGNER**

- Meetings with all departments, working closely with the Art Department, Organising and Budget planning,
- Presenting and Collaborating on the overall mood and theme of each set design with the Art Department, Director, Cinematographer.
- Creating floorplans, sourcing props and set dressing for 6 locations, standing by props, and inspecting monitors for each individual shot.
- Built a detailed interior and exterior of Coffin, designed and created a one-way Mirror.

Dreamcather | Collaboration with the National Irish Film School and The Royal Irish Academy of Music | Director - John Comiskey (2021)

· **ROLE – CO. PRODUCTION DESIGNER**

‘SOS’ Short Film | Director - Daragh Goan | (2019)

· **ROLE – PRODUCTION DESIGNER**

‘What's the point’ - Music Video | By Alibu Island | Collaboration with Rock Jam

· **ROLE - PRODUCTION DESIGNER**

Doll House, Puppet film | Stop Motion Animation (2019)

· **ROLE - PRODUCTION DESIGNER**

Interpretative Dance | Music video | (2018)

· **ROLE - PRODUCTION DESIGNER & DIRECTOR**

Epic | Disney Series Pilot | | (2021)

· **ROLE - Art Department daily Trainee and Set dressing Trainee**